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## **FACULTY OF ENGINEERING AND TECHNOLOGY**

**WSN (MCS-033)**

**LECTURE -19**

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# OUTLINE

- **Issues in Designing Mac Protocol for Ad Hoc Wireless Network**
- **Bandwidth efficiency**
- **Quality of service support**
- **Synchronization**
- **Hidden and exposed terminal problems**
- **Error-prone shared broadcast channel**
- **Distributed nature/lack of central coordination**
- **MCQ**
- **Reference**



## Issues in Designing Mac Protocol for Ad Hoc Wireless Network

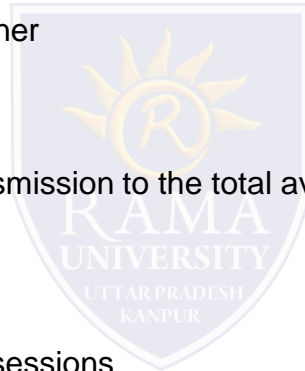
The main issues in designing MAC protocol for ad hoc wireless network are:

### Bandwidth efficiency

- Bandwidth must be utilized in efficient manner
- Minimal Control overhead
- BW = ratio of BW used for actual data transmission to the total available BW

### Quality of service support

- Essential for supporting time-critical traffic sessions
- They have resource reservation mechanism that takes into considerations the nature of wireless channel and the mobility of nodes



## Issues in Designing Mac Protocol for Ad Hoc Wireless Network

The main issues in designing MAC protocol for ad hoc wireless network are:

### Synchronization

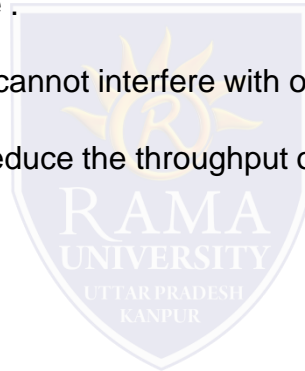
- MAC protocol must consider synchronization between nodes in the network
- Synchronization is very important for BW (time slot) reservation by nodes
- Exchange of control packets may be required for achieving time synchronization among nodes

### Hidden and exposed terminal problems

- The hidden terminal problem refers to the collision of packets at a receiving node due to the simultaneous transmission of those nodes that are not within the direct transmission range of the sender but are within the transmission range of the receiver.
- Collision occurs when both nodes transmit packets at the same time without knowing about the transmission of each other.

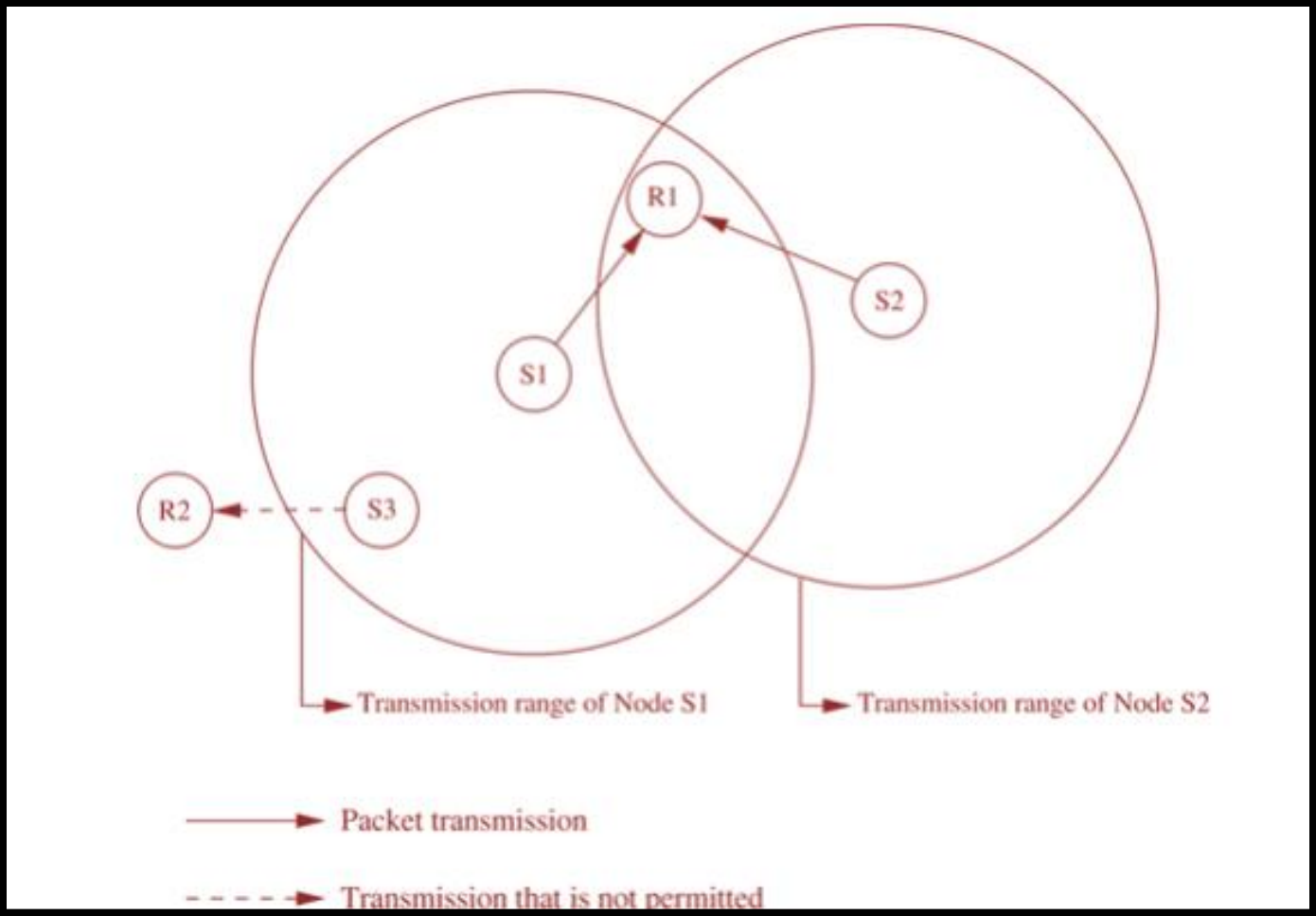
## Hidden and exposed terminal problems

- ❑ S1 and S2 are hidden from each other & they transmit simultaneously to R1 which leads to collision.
- ❑ The exposed terminal problem refers to the inability of a node, which is blocked due to transmission by a nearby transmitting node, to transmit to another node .
- ❑ If S1 is already transmitting to R1, then S3 cannot interfere with on-going transmission & it cannot transmit to R2.
- ❑ The hidden & exposed terminal problems reduce the throughput of a network when traffic load is high



# MAC PROTOCOL

## Hidden and exposed terminal problems



## Error-prone shared broadcast channel

- When a node is receiving data, no other node in its neighborhood should transmit
- A node should get access to the shared medium only when its transmission do not affect any ongoing session
- MAC protocol should grant channel access to nodes in such a manner that collisions are minimized
- Protocol should ensure fair BW allocation

## Distributed nature/lack of central coordination

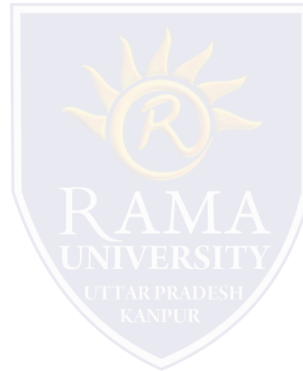
- Do not have centralized coordinators
- Nodes must be scheduled in a distributed fashion for gaining access to the channel
- MAC protocol must make sure that additional overhead, in terms of BW consumption, incurred due to this control

information is not very high



## Mobility of nodes

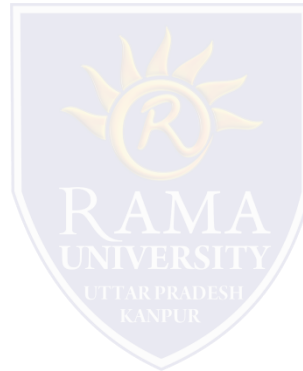
- Nodes are mobile most of the time
- The protocol design must take this mobility factor into consideration so that the performance of the system is not affected due to node mobility





# MCQ

1. MAC addresses are very useful in diagnosing network issues.
  - a) True b) False
2. On wireless networks \_\_\_\_\_ filtering is the security measure.
  - a) OUI
  - b) IP
  - c) NIC
  - d) MAC
3. MAC addresses are used as \_\_\_\_\_
  - a) Network addresses
  - b) IP address
  - c) Hardware address
  - d) Burned in address
4. IEEE standards for Institute of Electrical and Electronics Engineers.
  - a) False b) True
10. The original IEEE 802 MAC address comes from \_\_\_\_\_
  - a) MAC address
  - b) IP address
  - c) Ethernet address
  - d) Http



# REFERENCES

□ [https://www.academia.edu/25414253/UNIT-2\\_MAC-](https://www.academia.edu/25414253/UNIT-2_MAC-)

[1\\_2.1\\_Issues\\_in\\_Designing\\_Mac\\_Protocol\\_for\\_Ad\\_Hoc\\_Wireless\\_Network](#)

