



RAMA UNIVERSITY

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FACULTY OF ENGINEERING & TECHNOLOGY

CSPS-106 Computer Organization

Lecture-13

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OUTLINE

- MAJOR COMPONENTS OF CPU
- GENERAL REGISTER ORGANIZATION
- OPERATION OF CONTROL UNIT
- ALU CONTROL
- MEMORY STACK ORGANIZATION



MAJOR COMPONENTS OF CPU

Storage Components:

Registers

Flip-flops

Execution (Processing) Components:

Arithmetic Logic Unit (ALU):

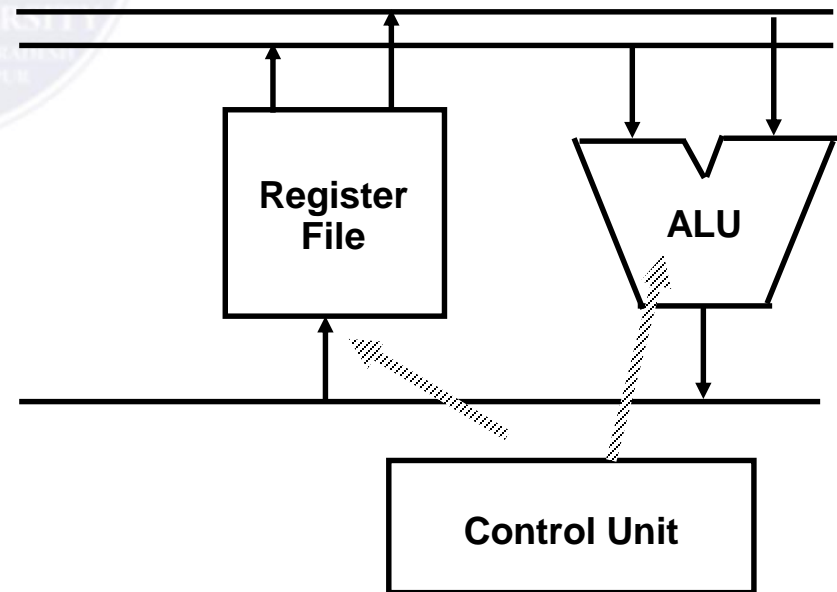
Arithmetic calculations, Logical computations, Shifts/Rotates

Transfer Components:

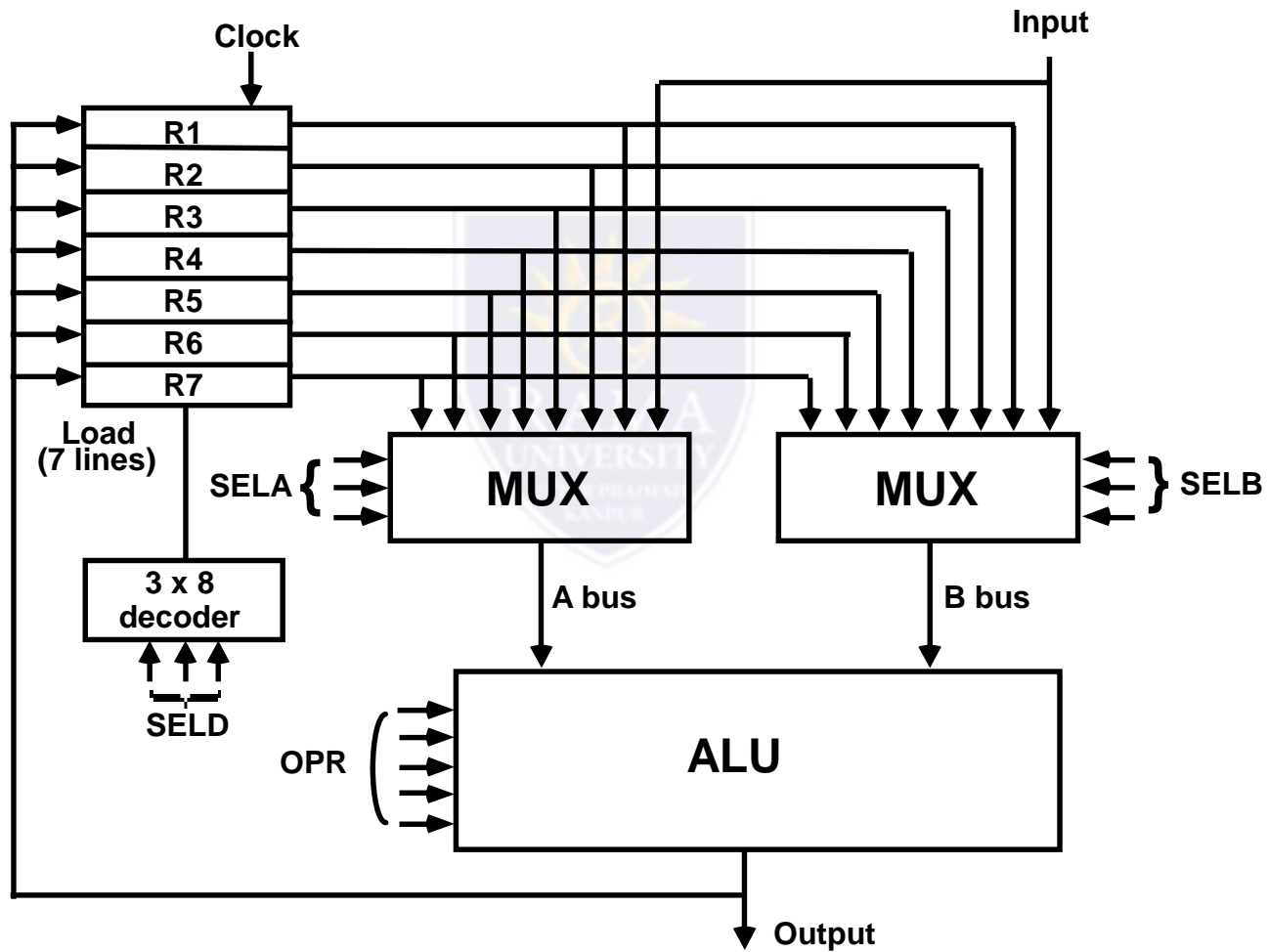
Bus

Control Components:

Control Unit



GENERAL REGISTER ORGANIZATION



OPERATION OF CONTROL UNIT

The control unit directs the information flow through ALU by:

- Selecting various *Components* in the system
- Selecting the *Function* of ALU

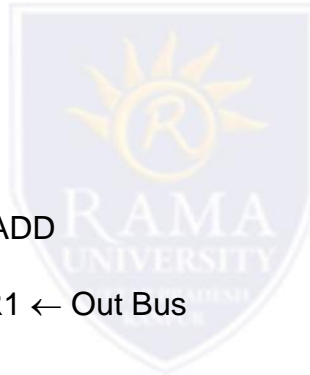
Example: $R1 \leftarrow R2 + R3$

[1] MUX A selector (SELA): $BUS\ A \leftarrow R2$

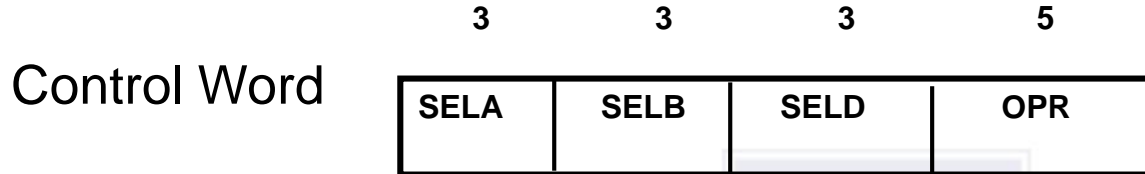
[2] MUX B selector (SELB): $BUS\ B \leftarrow R3$

[3] ALU operation selector (OPR): ALU to ADD

[4] Decoder destination selector (SELD): $R1 \leftarrow Out\ Bus$



OPERATION OF CONTROL UNIT



Encoding of register selection fields

Binary Code	SELA	SELB	SELD
000	Input	Input	None
001	R1	R1	R1
010	R2	R2	R2
011	R3	R3	R3
100	R4	R4	R4
101	R5	R5	R5
110	R6	R6	R6
111	R7	R7	R7

ALU CONTROL

Encoding of ALU operations

OPR	Operation	Symbol
00000	Transfer A	TSFA
00001	Increment A	INCA
00010	ADD A + B	ADD
00101	Subtract A - B	SUB
00110	Decrement A	DECA
01000	AND A and B	AND
01010	OR A and B	OR
01100	XOR A and B	XOR
01110	Complement A	COMA
10000	Shift right A	SHRA
11000	Shift left A	SHLA

Examples of ALU Microoperations

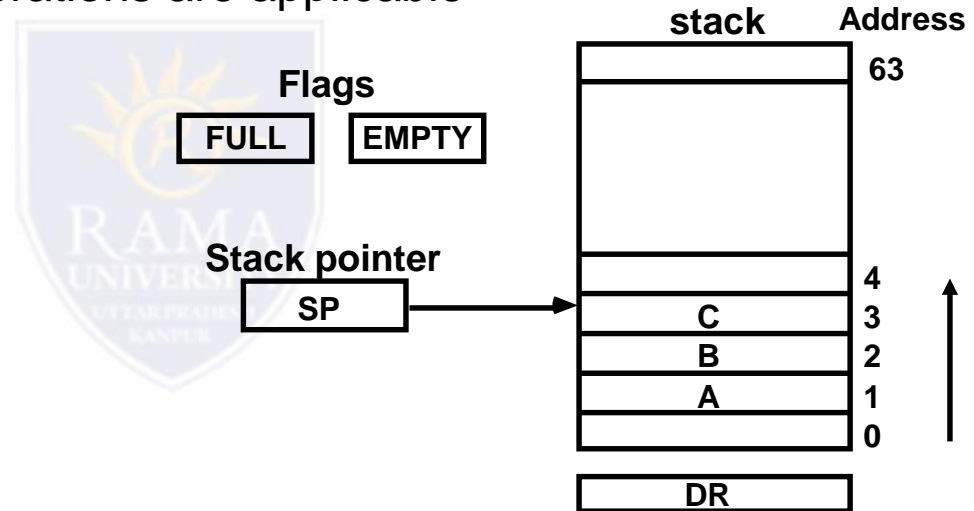
Microoperation	Symbolic Designation				Control Word
	SELA	SELB	SELD	OPR	
$R1 \leftarrow R2 - R3$	R2	R3	R1	SUB	010 011 001 00101
$R4 \leftarrow R4 \vee R5$	R4	R5	R4	OR	100 101 100 01010
$R6 \leftarrow R6 + 1$	R6	-	R6	INCA	110 000 110 00001
$R7 \leftarrow R1$	R1	-	R7	TSFA	001 000 111 00000
Output $\leftarrow R2$	R2	-	None	TSFA	010 000 000 00000
Output \leftarrow Input	Input	-	None	TSFA	000 000 000 00000
$R4 \leftarrow \text{shl } R4$	R4	-	R4	SHLA	100 000 100 11000
$R5 \leftarrow 0$	R5	R5	R5	XOR	101 101 101 01100

REGISTER STACK ORGANIZATION

Stack

- Very useful feature for nested subroutines, nested loops control
- Also efficient for arithmetic expression evaluation
- Storage which can be accessed in LIFO
- Pointer: SP
- Only PUSH and POP operations are applicable

Register Stack



Push, Pop operations

/ Initially, SP = 0, EMPTY = 1, FULL = 0 */*

PUSH

$SP \leftarrow SP + 1$

$M[SP] \leftarrow DR$

If $(SP = 0)$ then $(FULL \leftarrow 1)$

$EMPTY \leftarrow 0$

POP

$DR \leftarrow M[SP]$

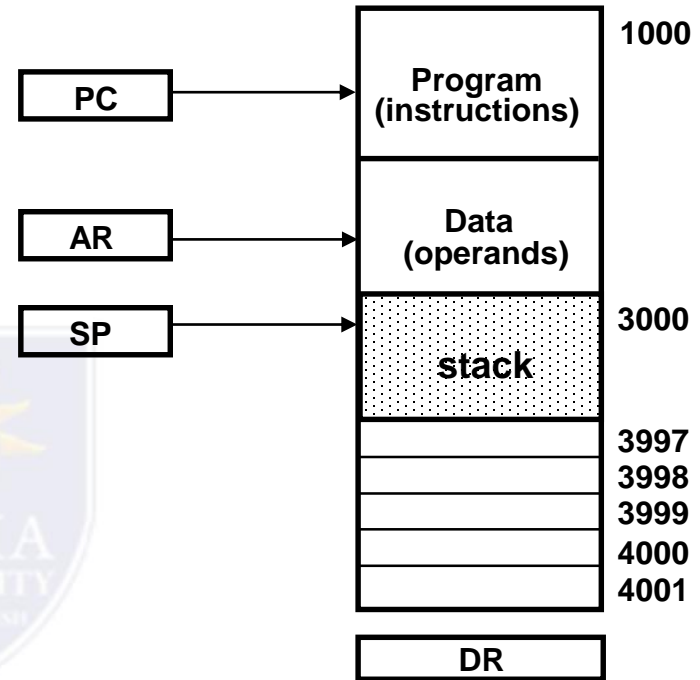
$SP \leftarrow SP - 1$

If $(SP = 0)$ then $(EMPTY \leftarrow 1)$

$FULL \leftarrow 0$

MEMORY STACK ORGANIZATION

Memory with Program, Data, and Stack Segments



- A portion of memory is used as a stack with a processor register as a stack pointer

- PUSH: $SP \leftarrow SP - 1$

$M[SP] \leftarrow DR$

- POP: $DR \leftarrow M[SP]$

$SP \leftarrow SP + 1$

- Most computers do not provide hardware to check stack overflow (full stack) or underflow (empty stack)



Multiple Choice Question

MUTIPLE CHOICE QUESTIONS:

Sr no	Question	Option A	Option B	OptionC	OptionD
1	is the first step in the evolution of programming languages:	machine language	assembly language	code language	none of these
2	Mnemonic refers to:	Instructions	Code	Symbolic codes	Assembler
3	Mnemonic represent	Operation codes	Strings	Address	None of these
4	To represent addresses in assembly language we use:	String characters	Array	structures	Enum
5	Assembler works to convert assembly language program into machine language:	Before the computer can execute it	After the computer can execute it	In between execution	None of these

REFERENCES

- <http://www.engppt.com/search/label/Computer%20Organization%20and%20Architecture>
- <http://www.engppt.com/search/label/Computer%20Architecture%20ppt>

