

FACULTY OF EGINEERING

Digital Image Processing LECTURE-35

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OUTLINE

- **❖**Greylevel thresholding
- **⊹**MCQ
- **❖**References



This simple threshold test begs the obvious question how do we determine the threshold?

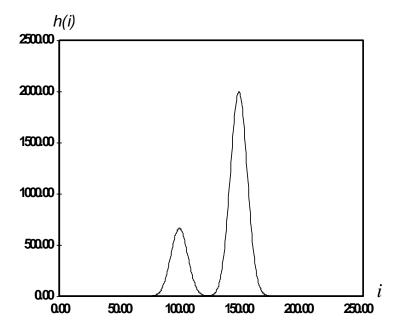
Many approaches possible

- Interactive threshold
- Adaptive threshold
- Minimisation method

We will consider in detail a minimisation method for determining the threshold

- ➤ Minimisation of the within group variance
- ➤ Robot Vision, Haralick & Shapiro, volume 1, page 20

•Idealized object/background image histogram



- •Any threshold separates the histogram into 2 groups with each group having its own statistics (mean, variance)
- The homogeneity of each group is measured by the within group variance
- •The optimum threshold is that threshold which minimizes the within group variance thus maximizing the homogeneity of each group

- •Let group o (object) be those pixels with greylevel <=T
- •Let group b (background) be those pixels with greylevel >T
- •The prior probability of group o is po(T)
- •The prior probability of group b is pb(T)

The following expressions can easily be derived for prior probabilities of object and background

$$p_{o}(T) = \sum_{i=0}^{T} P(i)$$

$$p_{o}(T) = \sum_{i=T+1}^{T} P(i)$$

$$P(i) = h(i) / N$$
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where h(i) is the histogram of an N pixel image

The mean and variance of each group are as follows:

$$\mu_{o}(T) = \sum_{i=0}^{T} iP(i)/p_{o}(T)$$

$$\mu_{b}(T) = \sum_{i=T+1}^{T} iP(i)/p_{b}(T)$$

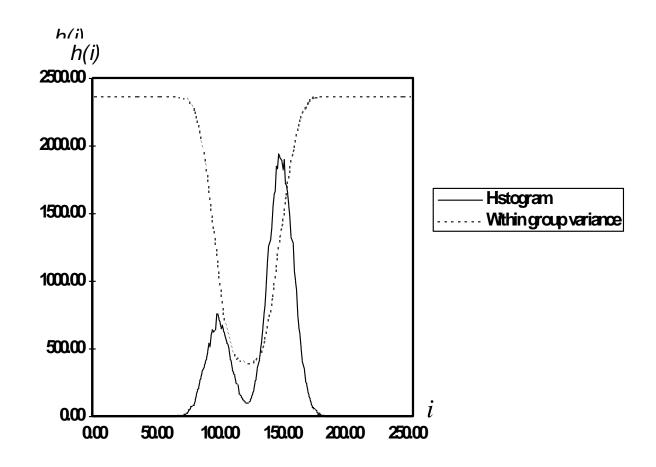
$$\sigma_{o}^{2}(T) = \sum_{i=0}^{T} i-\mu_{o}(T)^{2}P(i)/p_{o}(T)$$

$$\sigma_{b}^{2}(T) = \sum_{i=T+1}^{T} [i-\mu_{b}(T)]^{2}P(i)/p_{b}(T)$$

•The within group variance is defined as:

$$\sigma_{W}^{2}(T) = \sigma_{o}^{2}(T)p_{o}(T) + \sigma_{b}^{2}(T)p_{b}(T)$$

- •We determine the optimum T by minimizing this expression with respect to T
- •Only requires 256 comparisons for and 8-bit greylevel image



MCQ

- 1. A transformation function of particular importance in image processing is represented in which of the following form?
 - a) $s=T(r)=\int 0$ (2r)pr (ω)d ω
 - b) $s=T(r)=\int 0 (r-1)pr(\omega)d\omega$
 - c) $s=T(r)=\int 0 (r/2)pr(\omega)d\omega$
 - d) $s=T(r)=\int 0 pr(\omega)d\omega$
- 2. 2. Histogram equalization or Histogram linearization is represented by of the following equation:
 - a) sk = $\sum k$ j =1 nj/n k=0,1,2,....,L-1
 - b) sk = $\sum k$ j = 0 nj/n k=0,1,2,....,L-1
 - c) sk = $\sum k$ i = 0 n/nj k= 0,1,2.....L-1
 - d) sk = $\sum k j = n nj/n k=0,1,2,...,L-1$
- 3. What is the method that is used to generate a processed image that have a specified histogram?
 - a) Histogram linearization
 - b) Histogram equalization
 - c) Histogram matching
 - d) Histogram processing

MCQ

- 4. Histograms are the basis for numerous spatial domain processing techniques.
 - a) True
 - b) False
- 5. In a dark image, the components of histogram are concentrated on which side of the grey scale?
 - a) High
 - b) Medium
 - c) Low
 - d) Evenly distributed



References

- •Dr. Mike Spann m.spann@bham.ac.uk http://www.eee.bham.ac.uk/spannm
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- Fundamentals of Digital Image Processing, A.K. Jain. Published by Prentice Hall, Upper Saddle River, NJ.