



# RAMA UNIVERSITY

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## FACULTY OF ENGINEERING

### Digital Image Processing LECTURE-04

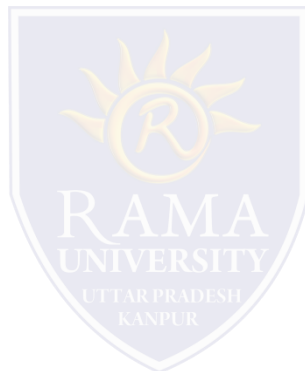
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# OUTLINE

- ❖ Applications of image processing
- ❖ What's an image?
- ❖ Fundamental steps in image processing
- ❖ MCQ
- ❖ References



# Applications of image processing:

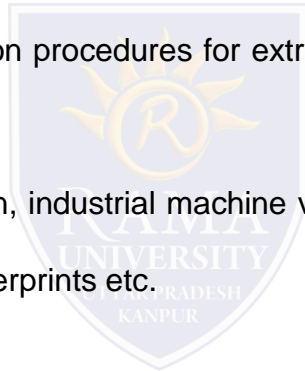
- Interest in digital image processing methods stems from 2 principal application areas:

(1) improvement of pictorial information for human interpretation, and

(2) processing of scene data for autonomous machine perception.

- In the second application area, interest focuses on procedures for extracting from an image information in a form suitable for computer processing.

- Examples include automatic character recognition, industrial machine vision for product assembly and inspection, military recognizance, automatic processing of fingerprints etc.



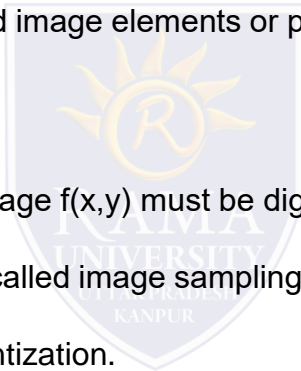
# What's an image?

## What's an image?

- An image refers to a 2D light intensity function  $f(x,y)$ , where  $(x,y)$  denote spatial coordinates and the value of  $f$  at any point  $(x,y)$  is proportional to the brightness or gray levels of the image at that point.
- A digital image is an image  $f(x,y)$  that has been discretized both in spatial coordinates and brightness.
- The elements of such a digital array are called image elements or pixels.

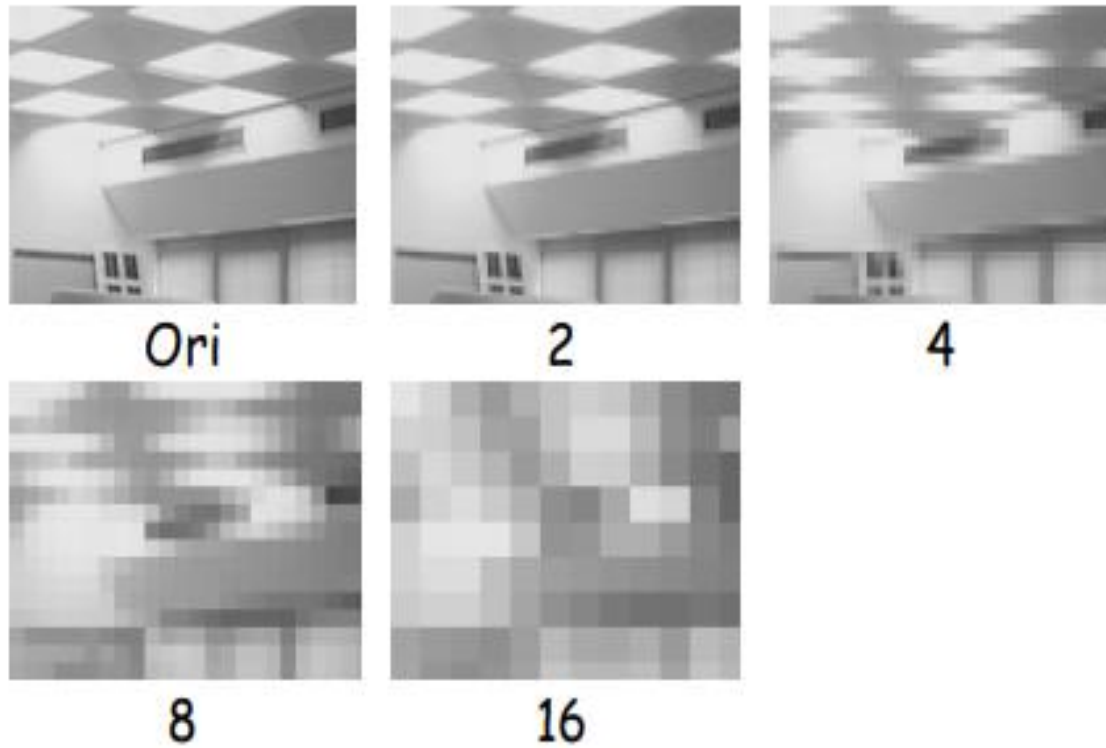
## A simple image model:

- To be suitable for computer processing, an image  $f(x,y)$  must be digitalized both spatially and in amplitude.
- Digitization of the spatial coordinates  $(x,y)$  is called image sampling.
- Amplitude digitization is called gray-level quantization.
- The storage and processing requirements increase rapidly with the spatial resolution and the number of gray levels.
- **Example:** A 256 gray-level image of size  $256 \times 256$  occupies 64K bytes of memory.
- Images of very low spatial resolution produce a checkerboard effect.



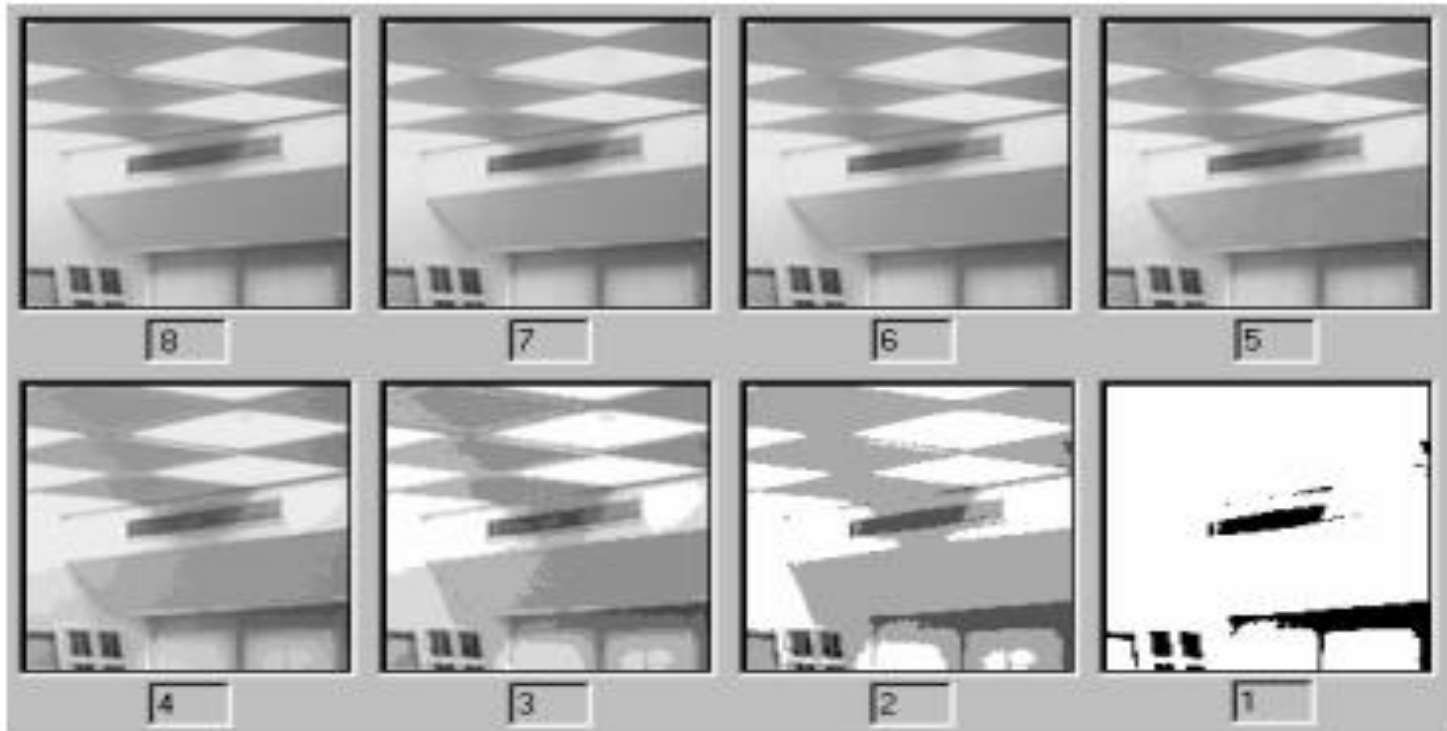
# What's an image?

- The use of insufficient number of gray levels in smooth areas of a digital image results in false contouring.



Images of different spatial resolution

# What's an image?

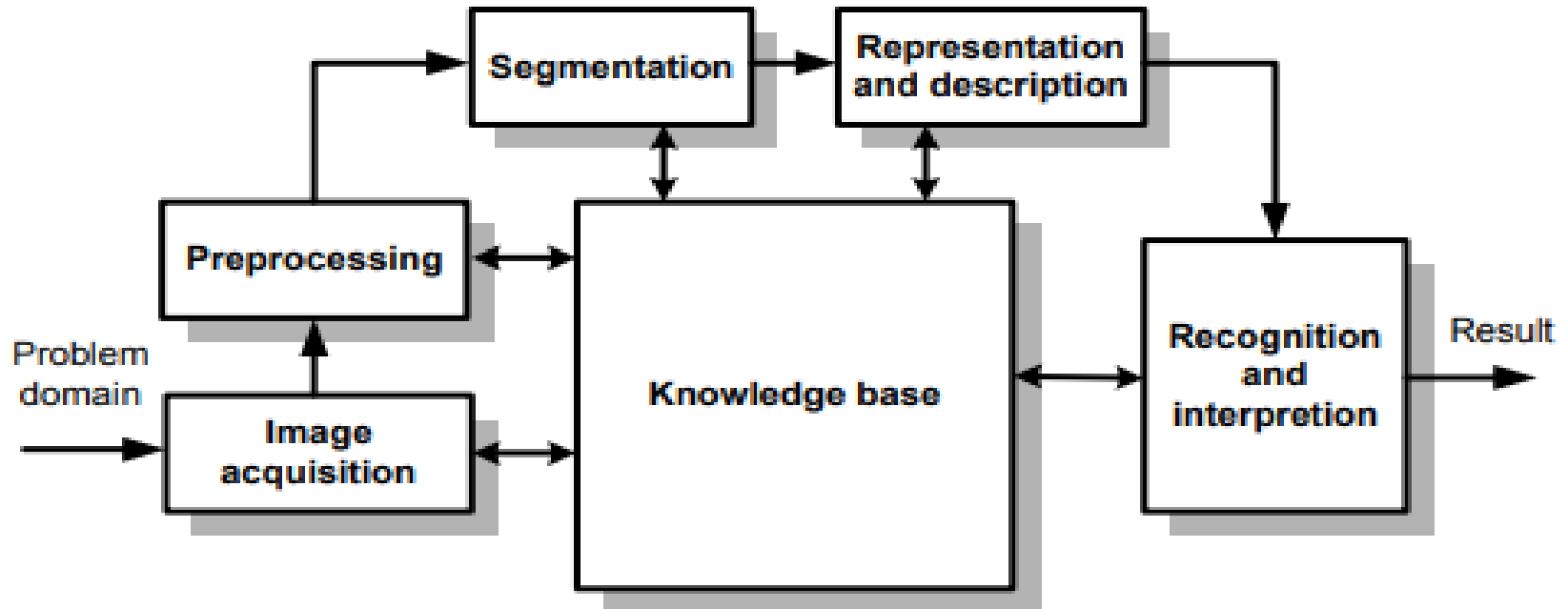


Images of different amplitude resolution

# Fundamental steps in image processing

- 1. Image acquisition:** to acquire a digital image
  - 2. Image preprocessing:** to improve the image in ways that increase the chances for success of the other processes.
  - 3. Image segmentation:** to partitions an input image into its constituent parts or objects.
  - 4. Image representation:** to convert the input data to a form suitable for computer processing.
  - 5. Image description:** to extract features that result in some quantitative information of interest or features that are basic for differentiating one class of objects from another.
  - 6. Image recognition:** to assign a label to an object based on the information provided by its descriptors.
  - 7. Image interpretation:** to assign meaning to an ensemble of recognized objects.
- Knowledge about a problem domain is coded into an image processing system in the form of a knowledge database.

# Fundamental steps in image processing



Fundamental steps in image processing

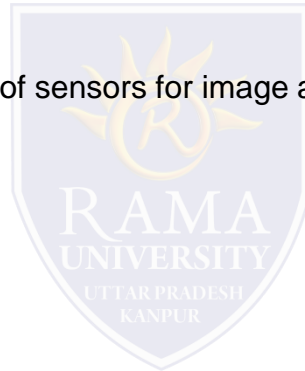


The most familiar single sensor used for Image Acquisition is

- a) Microdensitometer
- b) Photodiode
- c) CMOS
- d) None of the Mentioned

2. A geometry consisting of in-line arrangement of sensors for image acquisition

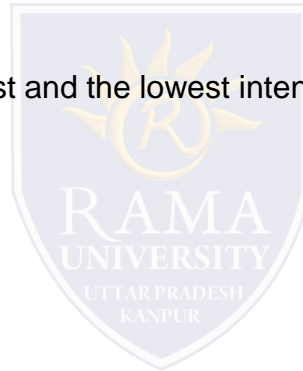
- a) A photodiode
- b) Sensor strips
- c) Sensor arrays
- d) CMOS



3. CAT in imaging stands for

- a) Computer Aided Telegraphy
- b) Computer Aided Tomography
- c) Computerised Axial Telegraphy
- d) Computerised Axial Tomography

4. The section of the real plane spanned by the coordinates of an image is called the \_\_\_\_\_
- a) Special Domain
  - b) Coordinate Axes
  - c) Plane of Symmetry
  - d) None of the Mentioned
5. The difference in intensity between the highest and the lowest intensity levels in an image is \_\_\_\_\_
- a) Noise
  - b) Saturation
  - c) Contrast
  - d) Brightness



# References

- <https://www.javatpoint.com/digital-image-processing-tutorial>
- <https://www.geeksforgeeks.org/>
- Digital Image Processing 2nd Edition, Rafael C. Gonzalvez and Richard E. Woods. Published by: Pearson Education.
- Digital Image Processing and Computer Vision, R.J. Schalkoff. Published by: JohnWiley and Sons, NY.
- Fundamentals of Digital Image Processing, A.K. Jain. Published by Prentice Hall,Upper Saddle River, NJ.

