



## FACULTY OF ENGINEERING & TECHNOLOGY

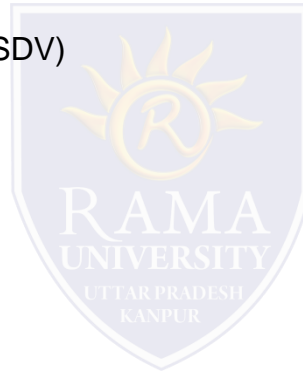
**Brajesh Mishra**

Assistant Professor

Department of Computer Science & Engineering

# Topics Covered

Destination sequenced distance vector routing (DSDV)  
Advantages of DSDV  
Disadvantages of DSDV



# Destination sequenced distance vector routing (DSDV)

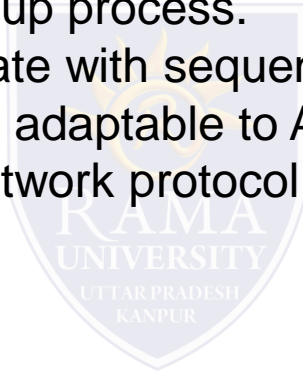
**Destination-Sequenced Distance-Vector Routing (DSDV)** is a table-driven routing scheme for [ad hoc mobile networks](#) based on the [Bellman–Ford algorithm](#). It was developed by C. Perkins and P. Bhagwat in 1994. The main contribution of the algorithm was to solve the [routing loop problem](#). Each entry in the routing table contains a sequence number, the sequence numbers are generally even if a link is present; else, an odd number is used. The number is generated by the destination, and the emitter needs to send out the next update with this number. Routing information is distributed between nodes by sending *full dumps* infrequently and smaller incremental updates more frequently.

Destination	Next Hop	Number of Hops	Sequence Number	Install Time
A	A	0	A 46	002000
B	B	1	B 36	002200
C	B	2	C 28	002500

The availability of paths to all destinations in network always shows that less delay is required in the path set up process.

The method of incremental update with sequence number labels, marks the existing wired network protocols adaptable to Ad-hoc wireless networks.

Therefore, all available wired network protocol can be useful to ad hoc wireless networks with less modification.



DSDV requires a regular updates of its routing tables, which uses up battery power and a small amount of bandwidth even when the network is idle. Whenever the topology of the network changes, a new sequence number is necessary before the network re-converges; thus, DSDV is not suitable for highly dynamic or large scale networks. (As in all distance-vector protocols, this does not perturb traffic in regions of the network that are not concerned by the topology change.)