

# **FACULTY OF ENGINEERING & TECHNOLOGY**

BCS-503: Object Oriented Techniques

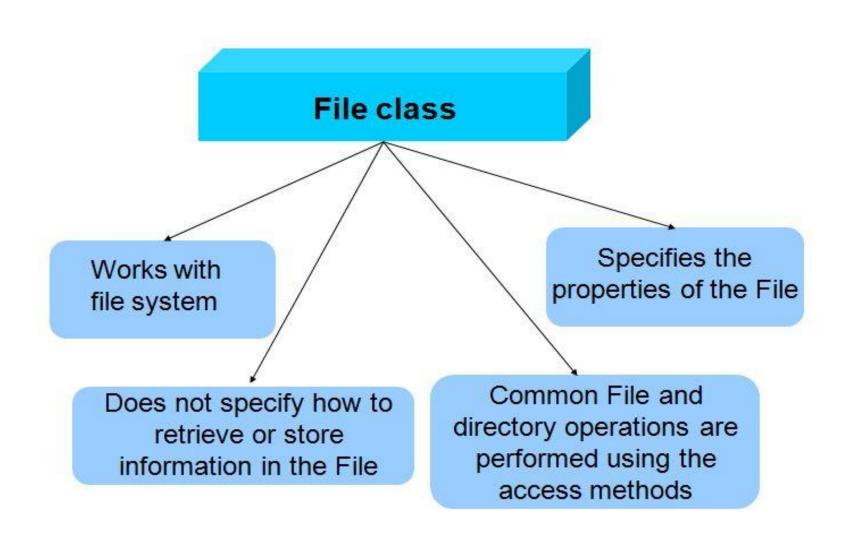
Lecture-30

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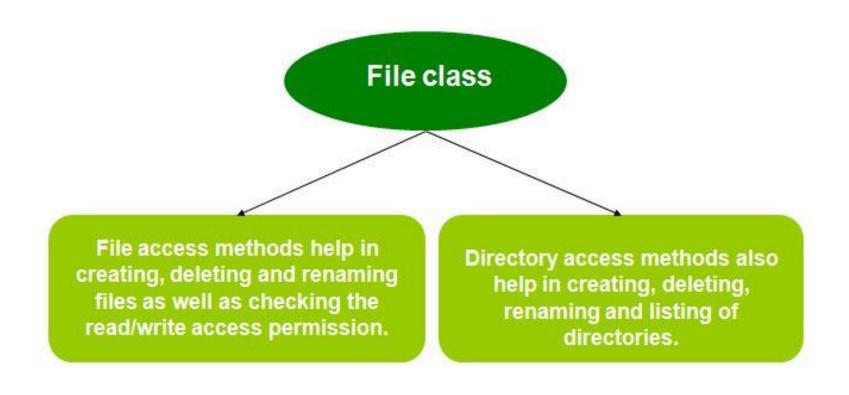
### **OBJECTIVES**

In this PPT, you will learn to:

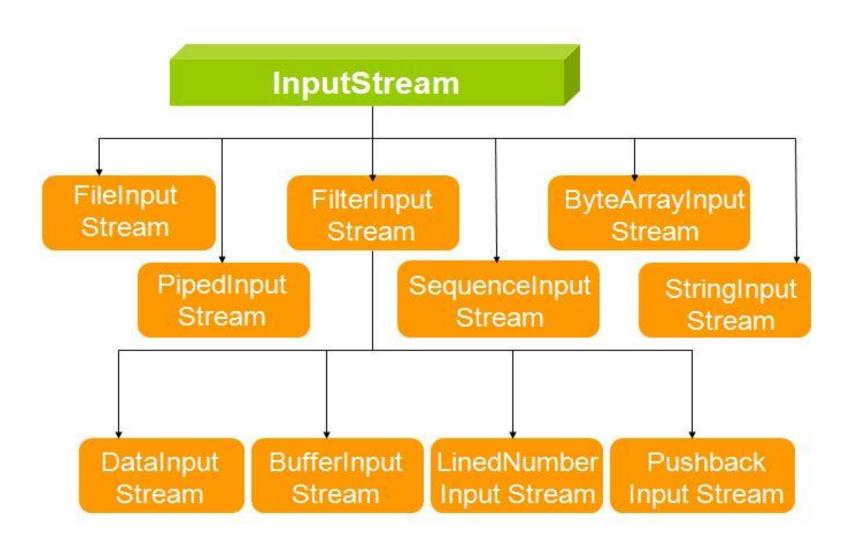
- **❖Discuss I/O**
- **❖**Explain the concept of streams
- Explain the standard input/output streams
- Explain the classes InputStream and OutputStream



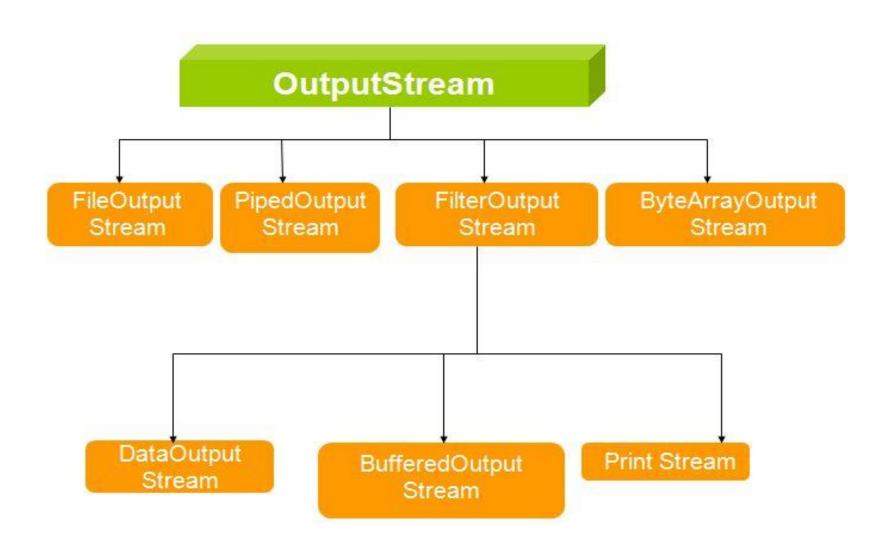
# File I/O (Contd.)



### **INPUTSTREAM HIERARCHY**

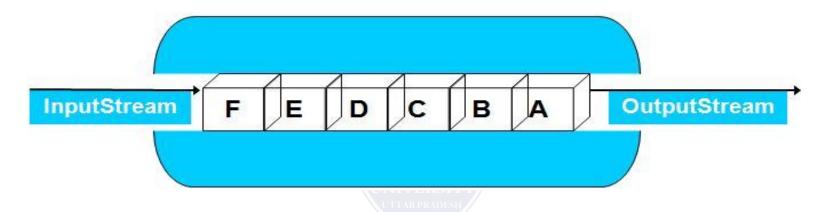


### **OUTPUTSTREAM HIERARCHY**



### **STREAMS**

•A channel for sending information in first-in, first-out manner.



Stream of data flowing from a source Stream of data flowing to a destination

### **CHARACTER STREAMS**

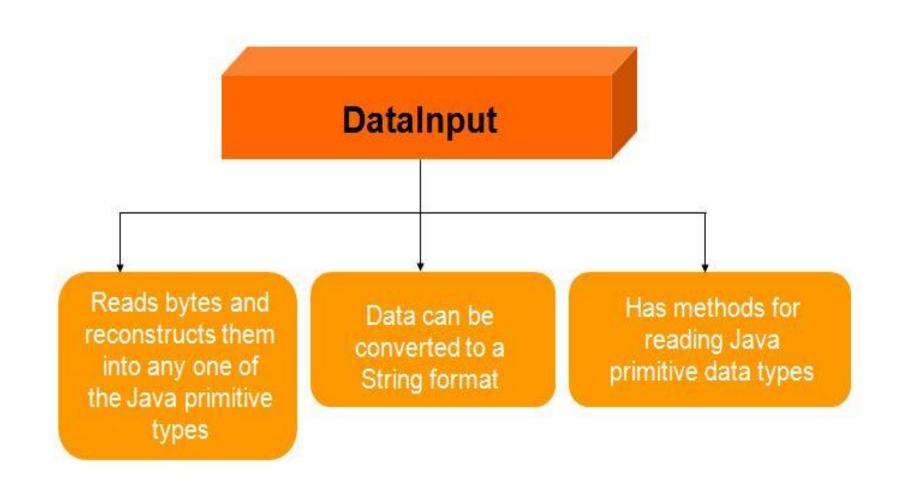
- ■Basic unit for this type of stream is Unicode character.
- ■Preferred way of handling strings and text.
- Extend from Reader and Writer classes in the java.io package.
- •It creates a BufferedReader and BufferedWriter by passing normal Reader / Writer subclass into the constructors.



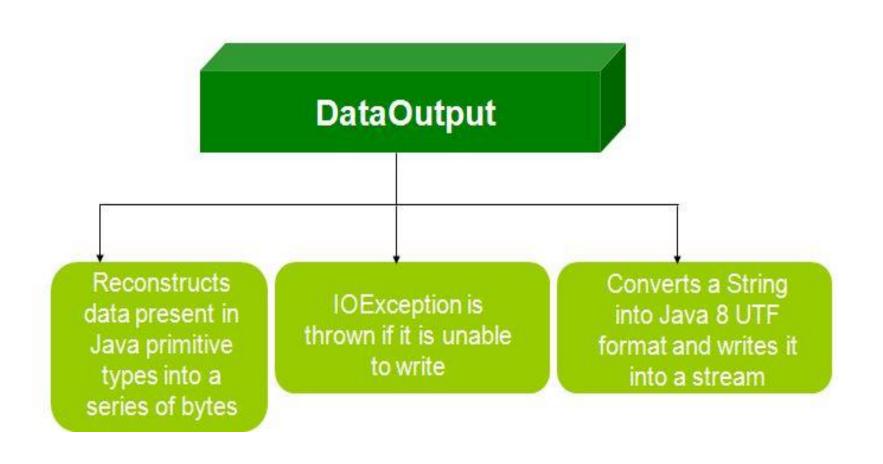
## **BYTESTREAM**

- ■Basic unit for this type of stream is a byte.
- ■Extends InputStream and OutputStream class.
- ■There are classes to convert byte streams into character streams.

## **DATAINPUT INTERFACE**



### **DATAOUTPUT INTERFACE**



#### **REFERENCES**

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- 3. Naughton, Schildt, "The Complete Reference JAVA2", TMH
- 4. Mark Priestley "Practical Object-Oriented Design with UML", TMH
- 5. Booch, Maksimchuk, Engle, Young, Conallen and Houstan, "Object Oriented Analysis and Design with Applications",

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- 7. <a href="https://www.javatpoint.com/java-tutorial">https://www.javatpoint.com/java-tutorial</a>
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- 9. <a href="https://www.tutorialspoint.com/object\_oriented\_analysis\_design/index.htm">https://www.tutorialspoint.com/object\_oriented\_analysis\_design/index.htm</a>
- 10. <a href="https://www.slideshare.net/niitstudentcare/">https://www.slideshare.net/niitstudentcare/</a>

### **Multiple Choice Question:**

#### Q1. Which of these stream contains the classes which can work on character stream?

- a) InputStream
- b) OutputStream
- c) Character Stream
- d) All of the mentioned



### **Multiple Choice Question:**

Q2. Which of these packages contain classes and interfaces used for input & output operations of a

program?

- a) java.util
- b) java.lang
- c) java.io
- d) all of the mentioned



## **Multiple Choice Question:**

Q3. Which of these class is not a member class of java.io package?

- a) String
- b) StringReader
- c) Writer
- d) File



## **Multiple Choice Question:**

### Q4. Which of these interface is not a member of java.io package?

- a) DataInput
- b) ObjectInput
- c) ObjectFilter
- d) FileFilter



## **Multiple Choice Question:**

Q5. Which of these class is not related to input and output stream in terms of functioning?

- a) File
- b) Writer
- c) InputStream
- d) Reader



## Summary

## In this PPT, you learned that:

> A File class is used to access the File system.

> InputStream and OutputStream are abstract classes that define how data is received or written to streams.