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FACULTY OF ENGINEERING & TECHNOLOGY

CSPS103: Object Oriented Programming

Lecture-33

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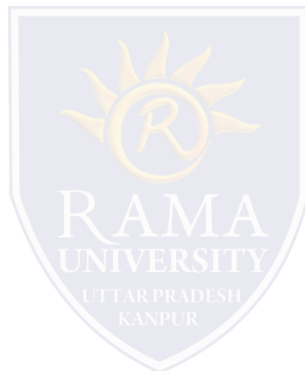
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OBJECTIVES

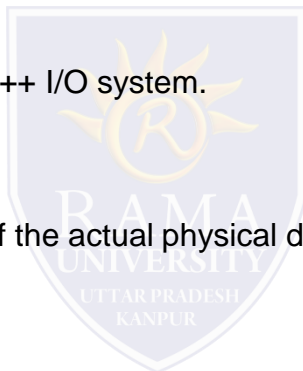
In this lecture, you will learn to:

- ❖ Streams
- ❖ Types of Streams
- ❖ Stream classes



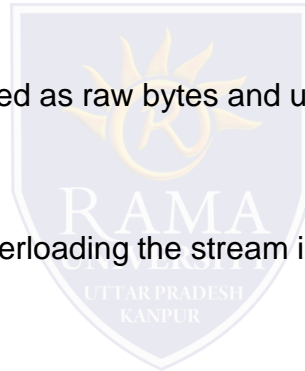
STREAMS

- ❑ The C++ I/O system operates through streams.
- ❑ A stream is logical device that either produces or consumes information.
- ❑ A stream is linked to a physical device by the C++ I/O system.
- ❑ All streams behave in the same manner, even if the actual physical devices they are linked to differ.
- ❑ Because all streams act the same, the I/O system presents the programmer with a consistent interface.



STREAMS (Contd.)

- ❑ C++ provides both the formatted and unformatted IO functions.
- ❑ In formatted or high-level IO, bytes are grouped and converted to types such as int, double, string or user-defined types.
- ❑ In unformatted or low-level IO, bytes are treated as raw bytes and unconverted.
- ❑ Formatted IO operations are supported via overloading the stream insertion (<<) and stream extraction (>>) operators, which presents a consistent public IO interface.

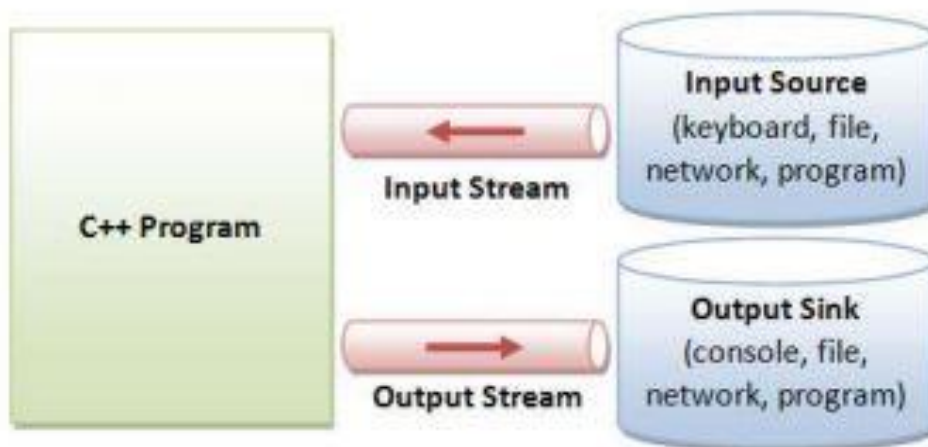
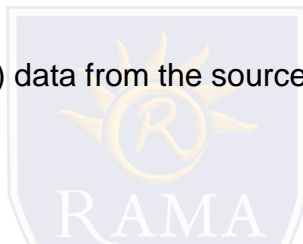


TYPES OF STREAMS

Two types of streams:

Output stream: a stream that takes data from the program and sends (writes) it to destination.

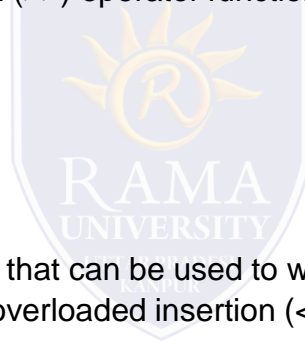
Input stream: a stream that extracts (reads) data from the source and sends it to the program.



STREAM CLASSES

Most important stream classes are :

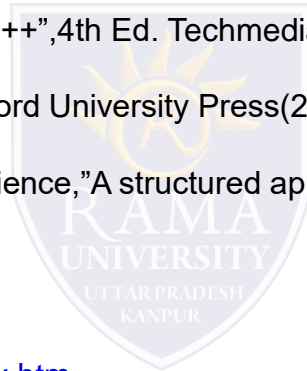
Class istream :- Defines input streams that can be used to carry out formatted and unformatted input operations. It contains the overloaded extraction (>>) operator functions. Declares input functions such get(), getline() and read().



Class ostream :- Defines output streams that can be used to write data. Declares output functions put and write(). The ostream class contains the overloaded insertion (<<) operator function.

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MULTIPLE CHOICE QUESTION

Multiple Choice Question:

Q1. How many groups of output of operation are there in c++?

- a) 1
- b) 2
- c) 3
- d) 4

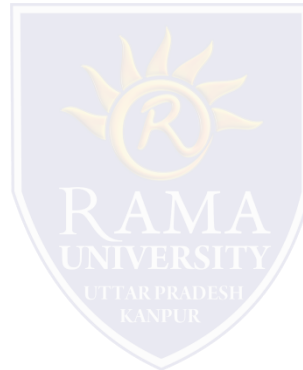


MULTIPLE CHOICE QUESTION

Multiple Choice Question:

Q2. Pick out the correct objects about the instantiation of output stream.

- a) cout
- b) cerr
- c) clog
- d) all of the mentioned



MULTIPLE CHOICE QUESTION

Multiple Choice Question:

Q3. What is meant by ofstream in c++?

- a) Writes to a file
- b) Reads from a file
- c) Writes to a file & Reads from a file
- d) delete a file

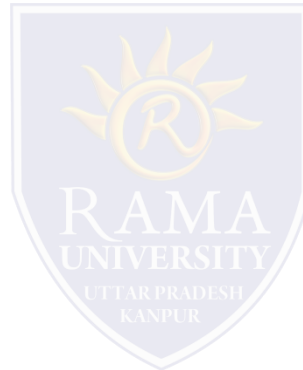


MULTIPLE CHOICE QUESTION

Multiple Choice Question:

Q4. How many types of output stream classes are there in c++?

- a) 1
- b) 2
- c) 3
- d) 4

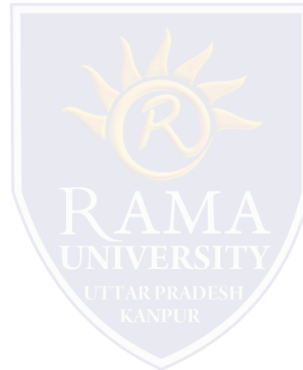


MULTIPLE CHOICE QUESTION

Multiple Choice Question:

Q5. What must be specified when we construct an object of class ostream?

- a) stream
- b) streambuf
- c) memory
- d) steamostream



Summary

In this lecture, you learned that:

- A stream is logical device that either produces or consumes information.

